Fairly Odd Parents : Unfair (April Fools 2010)

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Gameplay Overview

This game is viewed from a side-view perspective. Cozmo and Wanda have turned Timmy's room into a wonderland of fun. Toys and video games are piled to the sky in every direction. It seems like Timmy's gone to highschooler heaven… but appearances can be deceiving. The Oddparents are actually playing an extreme April Fools Day prank on Timmy!

The game takes place in a series of "rooms." The goal is simply to reach the goal flag on the other side of the room, which will lead you closer to the mountain of fun looming in the distance. However the rooms are full of wacky traps.

Tiles will vanish, dropping Timmy off the bottom of the screen. Jack-in-the-boxes will unexpectedly launch Timmy into the sky. Plunger guns will stick him in the face. Etc. The gameplay is conceptually structured after the Unfair Platformer.

Scoring

The player will receive bonus points for completing rooms quickly. There will also be score pickups.

Obstacles

The specific number of obstacles will be determined by development time. However the following obstacles are definitely planned:

- Jack in the box tile : this tile looks exactly like other tiles. Step on it and you get launched into the distance.
- Plunger tile : this tile fires plungers that will get stuck on Timmy's face, "killing" him.
- Drop tile : this tile drops when you stand underneath it, potentially bonking you on the head.
- Drop tile #2: this tile drops when you step on it, dropping you into a bottomless pit (game over)
- Fake Goal: this goal flag vanishes when you get close, only to pop up in a different spot.